Helping Faculty Develop Online Courses

I. Overview

- A. Help [instructors] understand online teaching as a medium of instruction (II)
- B. Help [instructors] "see" the students (III)
- C. Have a specific process [instructors] can navigate (IV)
- D. Have a contract, with milestones & deadlines (V)
- E. Give regular, scheduled attention to [the instructor's] course (VI)

II. Help [Instructors] Understand Online Teaching as a Medium of Instruction

- A. Synchronous vs. Asynchronous
 - What is lost when you lose synchronicity?
- B. Wide pipe vs. narrow pipe
 - In what specific ways is a narrow pipe more challenging than a wide pipe when it comes to teaching?

C. Replace interaction with what?

- When you reduce interactivity (through increased audience numbers, "asynchronousness," or a narrowed pipe) what you mostly lose is interactivity.
- How do you compensate for lost interactivity?

D. Different teacher role

- What part of the teacher's role in a live classroom, is lost in an online situation?
 - a) Teacher guidance
 - b) Clarification of expectations
 - c) Face-to-face motivation
 - d) Others?
- How can you compensate for these?

E. One idea for compensating:

(From Swan, R.H. (2008). *Deriving operational principles for the design of engaging learning experiences*. Dissertation Draft, Brigham Young University.)

- 1. Use self-consistent setting/thematic signaling to immerse students in the learning environment
- 2. Provide meaningful, growing challenge—start easy, help them grow in competence
- 3. Know the core performance expectation and build everything toward the student's ability to attain it
- 4. Make risk tolerable with recoverability and embedded helps

III. Help [Instructors] "See" the Students

- A. Beware of an "out of sight, out of mind" mentality
- B. If there is a local online student, introduce him or her to the teacher
- C. Are their students who could provide feedback to the teacher's writing? (user testing)

IV. Have a Specific Process that [Instructors] Can Navigate

- A. Can you show it to them? Is it printed?
- B. Will [instructors] be able to tell where they currently are on the chart?
- C. Have you allowed for institutionally important tasks like Quality Assurance and other things?

V. Have a Contract, with Milestones & Deadlines

- A. Build flexibility into the contract
- B. Make it workable—allow for their input
- C. Make *them* be realistic—it's a contract!
- D. Spread reimbursements out so you have some control until the very end
- E. Make contentious issues clear up front

VI. Give Regular, Scheduled Attention to [the Instructor's] Course

- A. Don't tell [the instructor] everything, and then send them into the wilderness—stay with them
- B. Set up a regular schedule
- C. Be engaged in their production progress
- D. Be their "idea" person, not their nag
- E. Make constructive suggestions

VII. If [Instructors] Go off Track...

A. Don't decide to become a nag

It doesn't work!

B. Do *stick* to contracts (or, mutually agree to alter them)

With a contract, you don't need to threaten or become an enforcer, just follow the contract

C. If you're meeting regularly, you'll know there's a problem long before it becomes a contract issue...

VIII. Handouts:

- A. Presentation Outline (this document)
- B. CTL Course Process diagram
- C. CTL Course Timeline diagram
- D. CTL Course Production Contract
- E. Table of Contents of the

CTL Course Production Guide (http://ctl.byu.edu/files/courseguide/courseguide.pdf)

(note: this order varies from the way it is listed in the presentation)

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